

CITY COUNCIL AGENDA ITEM
CITY OF SHORELINE, WASHINGTON

AGENDA TITLE:	Authorize the City Manager to Execute an Interlocal Agreement with the Ronald Waste Water District for the Aurora Corridor Improvement Project N 192 nd – N 205 th Streets
DEPARTMENT:	Public Works
PRESENTED BY:	Kirk McKinley, Transportation Services Division Manager John Vicente, Capital Projects Manager II
ACTION:	<input type="checkbox"/> Ordinance <input type="checkbox"/> Resolution <input checked="" type="checkbox"/> Motion <input type="checkbox"/> Discussion <input type="checkbox"/> Public Hearing

PROBLEM/ISSUE STATEMENT:

Staff is requesting that Council authorize the City Manager to execute an Interlocal Agreement with the Ronald Waste Water District for the Aurora Corridor Improvement Project N 192nd– N 205th Streets.

The Aurora Corridor Project will be adjusting roadway grades, widening the roadway, and undergrounding utilities. This will result in conflicts with Ronald Waste Water District's (District) facilities. As part of the City's Franchise agreement, the District is responsible for relocating its facilities should they conflict with a City project.

The District has requested that the City include the relocation of their facilities within the City's construction contract. This will create efficiencies in the work and reduce overall costs to both the City and the District. Per the Franchise Agreement, the District will reimburse the City for the cost of the work required to relocate their facilities.

RESOURCE/FINANCIAL IMPACT:

The District will be reimbursing the City for all costs (including a proportion of the construction management costs) resulting from the relocation of their facilities. City grants or funds will not be used to complete this work.

RECOMMENDATION

Staff recommends that Council authorize the City Manager to execute an Interlocal Agreement with the Ronald Waste Water District for the Aurora Corridor Improvement Project N 192nd– N 205th Streets.

Approved By: City Manager **JU** City Attorney **IS**